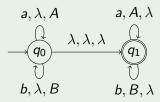
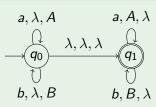
# Recent advances on valence automata as a generalization of automata with storage

Phoebe Buckheister Georg Zetzsche

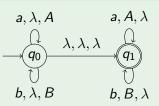
Technische Universität Kaiserslautern

Theorietag 2013



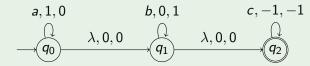


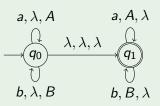
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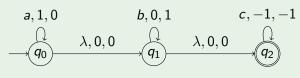
# Example (Blind counter automaton)





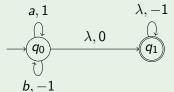
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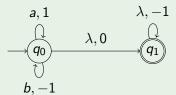


$$L = \{a^n b^n c^n \mid n \geqslant 0\}$$

# Example (Partially blind counter automaton)



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$$L = \{w \in \{a, b\}^* \mid |p|_a \geqslant |p|_b \text{ for any prefix } p \text{ of } w\}$$

Automata models that extend finite automata by some storage mechanism:

- Pushdown automata
- Blind counter automata
- Partially blind counter automata
- Turing machines

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Each storage mechanism consists of:

- States: set *S* of states
- Operations: partial maps  $\alpha_1, \ldots, \alpha_n : S \to S$

Model	States	Operations
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Observation				
Here, a sequence $eta_1,\dots,eta_k$ of operations is valid if and only if				

States | Operations

Model

 $\beta_1 \circ \cdots \circ \beta_k = id$ 

#### Definition

#### A monoid is

- a set M together with
- an associative binary operation  $\cdot: M \times M \to M$  and
- a neutral element  $1 \in M$  (a1 = 1a = a for any  $a \in M$ ).

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## Storage mechanisms as monoids

- Let S be a set of states and  $\alpha_1, \dots, \alpha_n : S \to S$  partial maps.
- The set of all compositions of  $\alpha_1, \ldots, \alpha_n$  is a monoid M.
- The identity map is the neutral element of *M*.
- *M* is a decription of the storage mechanism.

## Common generalization: Valence Automata

Valence automaton over M:

• Finite automaton with edges  $p \xrightarrow{w|m} q$ ,  $w \in \Sigma^*$ ,  $m \in M$ .

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## Language class

VA(M) languages accepted by valence automata over M.

#### Questions

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$$\mathbb{M}\Gamma = X_{\Gamma}^{*}/R_{\Gamma}$$

By graphs, we mean undirected graphs with loops allowed.

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#### Intuition

- $\mathbb{B}$ : bicyclic monoid,  $\mathbb{B} = \{a, \bar{a}\}^*/\{a\bar{a} = 1\}$ .
- ullet  $\mathbb{Z}$ : group of integers
- ullet For each unlooped vertex, we have a copy of  ${\mathbb B}$
- $\bullet$  For each looped vertex, we have a copy of  $\mathbb Z$
- MΓ consists of sequences of such elements
- An edge between vertices means that elements can commute

# **Examples**



# **Examples**





Blind multicounter



Blind multicounter



Blind multicounter



Blind multicounter



Pushdown



Blind multicounter



 ${\sf Pushdown}$ 





Blind multicounter



Pushdown





Blind multicounter



Pushdown



Partially blind multicounter

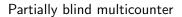


Blind multicounter



Pushdown









Blind multicounter



Pushdown



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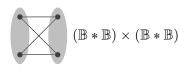
Blind multicounter



Pushdown



Partially blind multicounter





Blind multicounter



Pushdown



Partially blind multicounter



 $(\mathbb{B}*\mathbb{B})\times(\mathbb{B}*\mathbb{B})$ 

Infinite tape (TM)



Blind multicounter



Pushdown



Partially blind multicounter



Infinite tape (TM)





Blind multicounter

Pushdown







Partially blind multicounter

Infinite tape (TM)



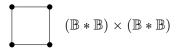


Blind multicounter



Pushdown





Partially blind multicounter

Infinite tape (TM)





Blind multicounter

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$$(\mathbb{B}*\mathbb{B})\times\mathbb{B}\times\mathbb{B}$$





Partially blind multicounter

Infinite tape (TM)





Blind multicounter

Pushdown



$$(\mathbb{B}*\mathbb{B})\times\mathbb{B}\times\mathbb{B}$$

Pushdown + partially blind counters





 $(\mathbb{B} * \mathbb{B}) \times (\mathbb{B} * \mathbb{B})$ 

Partially blind multicounter

Infinite tape (TM)

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- When can silent transitions be eliminated?
- Without silent transitions, decide membership using exponential number of storage computations.
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For which storage mechanisms can we avoid silent transitions?

#### Known so far

- Pushdown automata (Greibach 1965)
- Blind counter automata (Greibach 1978)
- Partially blind counter automata (Greibach 1978 / Jantzen 1979)

# Examples, again





Blind multicounter

Pushdown

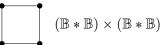


$$(\mathbb{B}*\mathbb{B})\times\mathbb{B}\times\mathbb{B}$$

Pushdown + partially blind counters



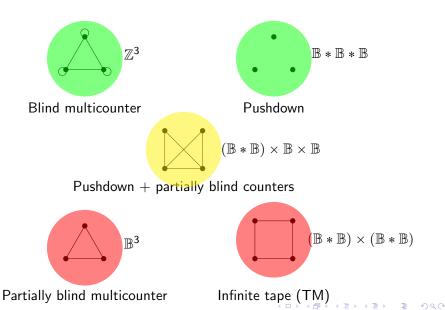
 $\mathbb{B}^3$ 



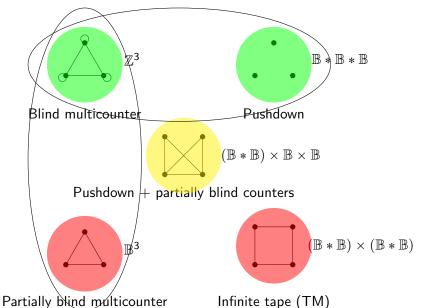
Partially blind multicounter

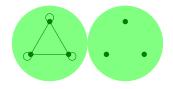
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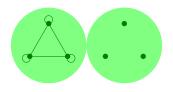
## Examples, again





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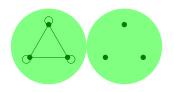
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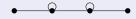




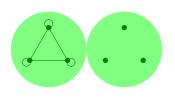
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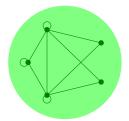
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Then  $VA(M\Gamma) = VA^+(M\Gamma)$  if and only if  $\Gamma$  does not contain



as an induced subgraph.





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### Positive case

### **Definition**

Let  $\mathcal C$  be the smallest class of monoids such that

- 1 ∈ C
- if  $M \in \mathcal{C}$ , then  $M \times \mathbb{Z} \in \mathcal{C}$
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#### Lemma

Let  $\Gamma$  be a graph such that

- any two looped vertices are adjacent,
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- • • does not appear as an induced subgraph.

Then,  $M\Gamma \in C$ .

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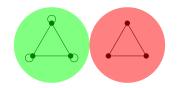
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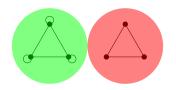
### Interpretation of ${\cal C}$

 $\ensuremath{\mathcal{C}}$  corresponds to the class of storage mechanisms obtained by

- ullet adding a blind counter  $(M imes \mathbb{Z})$  and
- building stacks  $(M * \mathbb{B})$ .

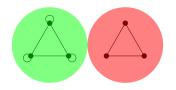


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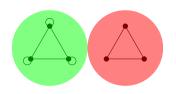


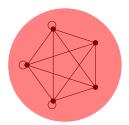
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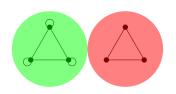


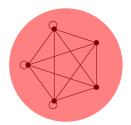
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$$VA(\mathbb{B}^r \times \mathbb{Z}^s) = VA^+(\mathbb{B}^r \times \mathbb{Z}^s)$$
 iff  $r \leq 1$ .

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# Proving $VA^+(\mathbb{B}^r \times \mathbb{Z}^s) \subsetneq VA(\mathbb{B}^r \times \mathbb{Z}^s)$ for $r \geqslant 2$

• Use Greibach's and Jantzen's language

$$L_1 = \{wc^n \mid w \in \{0,1\}^*, n \leq bin(w)\},\$$

$$\mathsf{bin}(\mathsf{v0}) = 2 \cdot \mathsf{bin}(\mathsf{v}), \quad \mathsf{bin}(\mathsf{v1}) = 2 \cdot \mathsf{bin}(\mathsf{v}) + 1, \quad \mathsf{bin}(\lambda) = 0.$$

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- Known that  $L_1 \in VA(\mathbb{B}^2)$ .
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- Languages in  $VA^+(\mathbb{B}^r \times \mathbb{Z}^s)$  have polynomially many fooling sets
- $L_1$  has exponential number of fooling sets

For which monoids M are all languages in VA(M) semilinear?

• Parikh's Theorem: Pushdown automata

• Ibarra + Greibach: Blind counter automata

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  - $VA(\mathbb{B}) \subseteq CF$
  - $M \mapsto M \times \mathbb{Z}$ ,  $(M, M') \mapsto M * M'$  preserve semilinearity

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- Set of vectors counting loops is upward-closed w.r.t. some WQO.

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- S is not semilinear
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